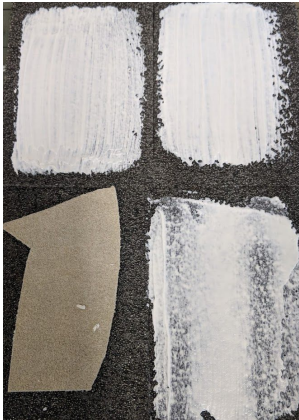
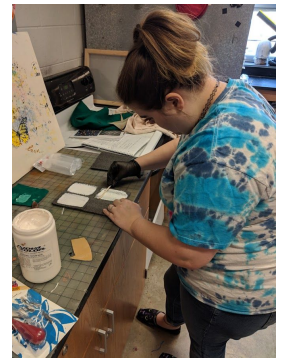


## Coatings Steps

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#1- I first wanted to see if different application techniques would affect the way the Tintable Texture Paint would dry. I divided a foam piece into 4 sections: one portion with 2 layers of the paint with a brush, one portion with 1 layer of paint with a brush, 1 layered stamped with a piece of scrap leather, and one portion applied with 1 layer of paint with a popsicle stick. I found that the popsicle stick gave the smoothest application.



#2- After testing some of the basic application steps of the texture paint, I moved on to creating the base of my project. I applied one layer of Tintable Texture Paint with my brush to the piece of foam and allowed it to dry for about 15 minutes. I did this to try and cover up the foams pre existing texture.



#3- While my piece dried I tested different methods to achieve the scales. I first attempted to pipe on the tintable texture paint through a squeeze bottle to make the scales, I found the finished product wasn't as 3-D as I had hoped. Next I tried to use felt. I cut out a lot of tiny oval shaped felt scales and used the texture paint to adhere them to my foam. I stacked/overlapped them for a more believable texture. I decided that the cut up felt was the best decision for my piece.



#4- I applied a second layer of Tintable texture paint to my final piece of foam, but this time mixed with a little bit of water to get a thinner layer, and allowed it to dry once again.

#5- While my piece and samples dried, I tested mixing paints into the Tintable Texture Paint. I mixed DecoArt Metallic Acrylic Paint in Aquamarine, FolkArt Metallic Acrylic Paint in Gunmetal Gray, Apple Barrel Acrylic Paint in Regency Blue, and Createx Pearlized Airbrush paint in Pearl Plum and Pearl Turquoise. I tested how these colors blended and how they dried.



#6- I decided to test all but 1 of the 5 previous colors mentioned, but mixed in with the Crystal Gel. I felt that I would need to first apply the Tintable Texture Paint layers to cover up the white of the paint, and then I could go over it with the Crystal Gel paint to give it some more shine.

#7- Once my tiny sample of scales were dry, I applied multiple coats on them so they would harden up. I used a brush and a sponge to get under the scales. I let that dry and then moved on to sponging my color mixtures. I was happy with my test and decided to move on to my final.



#8- I cut out larger scales because I felt that the tiny ones might not read as well, and I thought it would be far too time consuming for the final outcome. I repeated the basic steps of applying them in a stacked position and coating them with a brush and sponge.

#9- I applied the raised line textures for my tail portion using the squeeze bottle. I also applied the tiny dots on the line.



#10- After I let the piece dry, I moved on to painting. I went for a more ombre look compared to my sample, and started at the top with the purple and moved down into the teals. I used a sponge and brush to paint this. I had to be careful to paint enough under the scales so no green would poke through.

#11- For the Tail I used a dry brush technique to get the brush stroke effect. I also painted the puffed up portions of the tail with silver paint.

#12- I went in and applied my highlights and shadows using the Gunmetal Gray and Regency Blue. I let all of my Tintable Texture Paint Colors dry in the drying cabinet, and

then moved on to the Crystal Gel painting to add some extra sparkle.

